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FOURTH WORLD KENDO CHAMPIONSHIPS SAPPORO 1979



INTERNATIONAL KENDO FEDERATION
ALL JAPAN KENDO FEDERATION
2 KITANOMARU-KOEN CHIYODA-KU TOKYO

Please reply to :
TOSHIAKI KASAHARA
2-2-4 NISHI-SHINAGAWA SHINAGAWA-KU TOKYO 141

Mr.R.V.Sandor

3rd February, 1979

TO: The Officials of I.K.F.

RE: GROUND RULES FOR THE 4WKC

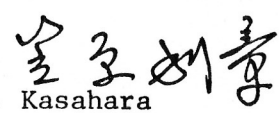
Dear Sirs,

We are pleased to inform you of the Ground Rules for the 4th World Kendo Championships that have been established after thorough discussions and a number of trials. The Ground Rules are found in the attached sheet.

We should like to have comments from the officials of I.K.F. as soon as possible, because the Ground Rules need to be forwarded to all the participating organizations before mid-March, 1979.

We are very sorry for this short notice but will appreciate receiving your comments, if any, by return mail. Thank you very much for your cooperation.

Sincerely yours,


T. Kasahara
Chairman
Executive Committee of 4WKC

TK:mo

Enclosure

GROUND RULES FOR THE 4WKC

(Reference: 4WKC Regulations - Item VII.)

- (1) The starting position is shown by only a center line (0.3 meter long); the current position lines are abolished.

The positions of the players at the time of starting or ending of a match or prior to resumption of a discontinued game are such that the players are located at a distance where their Shinai is barely in contact at the tip above the center line.

Obs!

- (2) The weight of a Shinai is amended from the current "485 grams or above" to "500 grams or above." However, children and woman-players are free from the Shinai weight regulation.

- (3) The players are required to wear Keikogi and Hakama.

- (4) When players step out of the boundary of the arena, the match is once discontinued and is resumed after the players returned to their starting positions over the center line. A foul will be given to a player who is driven out of the arena by his opponent or whose intentional act of stepping out is quite obvious; otherwise, no foul will be given to over-stepping.

- (5) A foul will be given to a player who drops his Shinai during a match.

- (6) A foul will be given, as an unjustified act, to a player whose intentional act of time saving at TSUBAZERIAI is quite obvious.

- (7) A player who is given two fouls during a match must forfeit one point to his opponent.

- (8) No boundary watchers are provided.