

IKF REGULATIONS FOR KENDO REFEREES

25 July, 1986

Article

1. The scope of these regulations is to define the judging methods of a Kendo match.
2. The winner of the match shall be selected by referees according to the regulations for Kendo matches.
3. The jury is composed of three referees, one of them being the Shushin (the chief referee).
4. The role of the referee shall be as follows:
 - 1) The referees shall share the same authority regarding Yuko Datotsu (valid strokes & thrusts), Hansoku (foul) or Chui (warning) and independently indicate the result of their judging.
 - 2) The Shushin shall supervise the match and make all announcements as set hereafter.
 - 3) The referees shall stop the fight in such cases as: Hansoku, time-out or to prevent danger.
5. A point shall be given in any of the following cases:
 - 1) When at least two of the referees indicate Yuko Datotsu.
 - 2) When one of the referees indicates Yuko Datotsu and the two others abstain.
6. The referees will conduct a match as follows:
 - 1) After the competitors have drawn their Shinai, come to the Sonkyo position and shown that they are ready to fight, the Shushin shall start the match by calling "Hajime".
To restart the match the Shushin shall also call "Hajime" after the competitors have come back to the central white mark and taken Chudan-no-kamae.
 - 2) When one referee indicates Yuko Datotsu, Hansoku or Chui, the two others must immediately show their opinion.
 - 3) A Yuko Datotsu already announced may be cancelled by the referees after Gogi (consultation) on the ground of Migurushii (inadequate) Hikiage.
 - 4) Referees shall stop the fight immediately after a Hansoku and the Shushin shall announce after Gogi, if need be, which Hansoku has been committed.
However, Gogi may be omitted if the Hansoku was obvious.
 - 5) When one competitor falls down or drops his Shinai and his opponent does not immediately deliver a Datotsu, the Shushin shall call "Yame" to stop the fight.
 - 6) When both competitors remain passively in Tsubazeriai without attempting Datotsu, the Shushin shall stop the fight and give them a Chui. The same applies to the one competitor who tries to stay in Tsubazeriai thus preventing his opponent to attack.

- 7) As the time-keeper announces that the time is out, the Shushin shall stop the fight and announce either the winner or Encho.
- 8) When one competitor requests a break in the fight, the Shushin shall stop the fight and ask him the reason for his request.
- 9) When the winner is selected by Hantei the three referees shall simultaneously indicate their decisions as the Shushin announces "Hanteishimasu...Hantei."
7. The referees shall indicate their decisions using the white and red flags in manners described below. Except for paragraph 4), 7) and 8) of this article, the indications of the decisions shall, in principle, be provided immediately after this very situation has occurred.
 - 1) In the case of Yuko Datotsu.....
The flag of the winner side shall be pointed upwards, the referee's arm extended 45 degrees from the vertical.
 - 2) In the case of refusing a Yuko Datotsu or Hansoku.....
The referee(s) shall criss-cross the flags at knee level.
 - 3) In the case one referee has not been able to see a Yuko Datotsu announced by one or both other referee(s).....
The referee shall cross the flags in front of his knees.
 - 4) In the case of announcement of a Yuko Datotsu.....
The Shushin shall point his flag upwards as explained in paragraph 1).
 - 5) In the case of cancelling a Yuko Datotsu.....
The Shushin shall criss-cross the flags at knee level.
 - 6) In the case of stopping the match.....
The referee(s) shall raise the flags straight up.
 - 7) To announce the winner of the match.....
The same as in paragraph 1) above.
 - 8) To announce Hikiwake.....
The Shushin shall cross his flags over his head.
 - 9) In the case of Hansoku or Chui.....
The flag of the competitor who has committed Hansoku or Chui shall be pointed downwards, the referee's arm extended 45 degrees from the vertical. If both competitors have committed Hansoku or Chui, both flags shall be held as said.
 - 10) In the case of Gogi.....
The referee(s) shall raise his (their) right hand holding the two flags and announce "Gogi".
8. The Shushin shall clearly and distinctly make the following announcements when both competitors have come back to the central white mark except in paragraph 2) & 3) below.

- 1) To start or restart the match....."Hajime"
- 2) To stop the match....."Yame"
- 3) To announce a Yuko Datotsu....."Men (Kote, Do, Tsuki) Ari"
- 4) To cancel a Yuko Datotsu as said in article 6 paragraph 3) above.....
"Migurushii Hikiage...Torikeshi."
- 5) To restart the match after the first Yuko Datotsu....."Nihonme"
- 6) To restart the match after one Yuko Datotsu for each competitor....."Shobu"
- 7) To start Encho....."Encho...Hajime"
- 8) To announce the winner of the match....."Shobuari"
- 9) To announce Hikiwake....."Hikiwake"
- 10) To announce Hansoku.....

The Shushin shall point his arm with one or two fingers extended to the competitor who has committed Hansoku and simultaneously say "Hansoku Ikkai or Ni-kai". If this Hansoku is the second one, the Shushin shall give one point to the other competitor by saying "Ippon-ari".

- 11) To announce Chui as said in article 6 paragraph 6) above.....

The Shushin shall point his arm with the one or two fingers extended to the competitor(s) who has (have) committed Chui and simultaneously announce "Tsubazeriai Chui Ikkai or Ni-kai".

If this Chui is the second one, the Shushin shall announce Hansoku as said in article 8 paragraph 10) above.

9. When difficulties occur that cannot appropriately be solved by referring to the present rules, the referees shall consult the Shinpan Shunin (the referee chief of the Shiaijo) or Shinpancho (chief of all referees).

Appendix.

1. Slight modifications of the present rules may be considered provided the true spirit of these rules is not changed. This may be the case when the qualification of the competitors or the importance of the match do not demand a strict application of these rules.